

"There's a ghost in the graveyard! Run, run ruuun!!!"

Set Up

Make sure everyone knows the boundaries and any off limits areas.



Create the Safe Zone by turning on the **4 markers** and placing them in a ten foot square on the ground.

Choose one player to be the **Ghost**. All the other players are **Ghost Hunters**.

They should turn on the **Ghost Hunter bracelets** and put them on.



Questions, issues, ideas?

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Play

The Hunters face each other, close their eyes and count down from thirty while the ghost hides.



When finished counting, the Hunters search for the Ghost.



If a Hunter sees a Ghost, they shout, "There's a Ghost in the graveyard, run, run, ruuun!!"



Once this is shouted, all the Hunters race back towards the Safe Zone.



The Ghost tries tag as many Hunters as possible before they reach the Safe Zone.



Hunters who are tagged before reaching the Safe Zone turn off their bracelets and join the Ghost for the next round.



Play until the last Hunter is tagged. This player starts as the Ghost for the next round.

